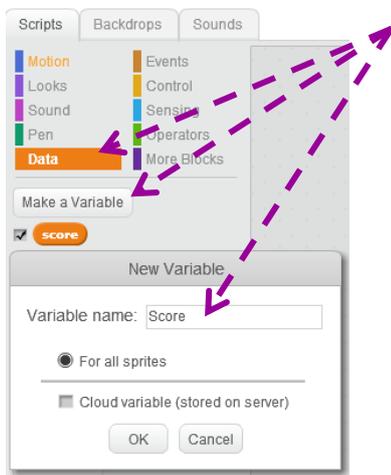


How to score points when your sprite collides with another sprite (in Scratch)

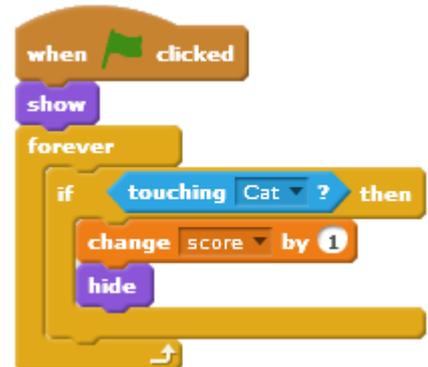
In this tutorial we will get a cat to score points when they collect gold coins.

Step 1 - You will need two sprites: One called "cat" and one called "gold coin".

Step 2 - You will need to create a new variable called "Score". In the script for **your stage** make sure you initialise the score variable to 0 using the following code:



Step 3 - Add the following code to your gold coin sprite:



Step 4 - Choose a method to control your sprite for instance you could get it to follow the mouse pointer using this script for the cat sprite:



Step 5 - You can then add many gold coins by **duplicating** (right click the sprite and select the duplicate option) the gold coin sprite many times.

